

REPULSOR - IMPERIUM - BLACK
TEMPLARS

170 PTS

M	T	Sv	W	LD	OC
10"	12	3+	16	6+	5

AUFSTELLUNG
1x Repulsor
Equipped with: Las-talon
Wargear Options:

- This model can be equipped with 1x Multi-melta.
- This model can replace its Twin heavy bolter with Twin lascannon.
- This model can replace its Las-talon with Heavy Onslaught Gatling Cannon.

KEYWORDS: Vehicle, Imperium, Smoke, Repulsor, Transport, Frame
FACTION KEYWORDS: Adeptus Astartes, Black Templars

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Las-talon	36"	2	3+	10	-3	D6

ABILITIES

Stabilised Disembarkation
In your opponent's Shooting phase, each time an enemy unit is selected to shoot, after that unit has shot, if any of those attacks targeted this TRANSPORT, it can use this ability. If it does, any units embarked within it can disembark. When doing so, models in those units can be set up wholly within 6" of this TRANSPORT and not within Engagement Range of one or more enemy units.

Transport
This model has a transport capacity of 14 ADEPTUS ASTARTES INFANTRY models. Each JUMP PACK, GRAVIS or TERMINATOR model takes up the space of 2 models and each CENTURION model takes up the space of 3 models.

CORE RULES

Deadly Demise D6
This ability always takes the form Deadly Demise X. Each time a model in this unit is destroyed, after the units embarked within it (if any) have made their emergency disembark moves, roll one D6. On a 6, that model suffers a deadly demise; each unit within 6" of that model suffers a number of mortal wounds denoted by X (if this is a random number, roll separately for each unit within 6").
Example: An Impulsor with a unit of Intercessors embarked within it is destroyed by ranged attacks. First, any unresolved attacks made by the attacking unit are resolved. Then the Intercessors make an emergency disembark move. Then the roll is made for the Deadly Demise ability, and on a 6, that ability is resolved. Finally, the Impulsor is removed from the battlefield.